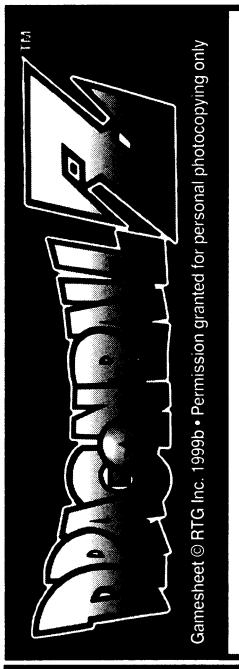


NAME

Roll 2 Dice: 1st=100's, 2nd=10's **P. LVL**	(PHYS+MEN) x10 **PWR UP**

CHARACTERISTICS [40PTS]

MENTAL.....	**COMBAT** . . . .
PHYSICAL.....	**MOVE** . . . . .

SKILLS: [50PTS] Add these to their matching Characteristics+a 3 dice roll.

SKILL	VALUE	CHARACTERISTIC	VALUE	TOTAL
Fighting		+[Combat]		=
Evasion		+[Combat]		=
Weapon		+[Combat]		=
Power		+[Combat]		=
Body		+[Physical]		=
Mind		+[Mental]		=

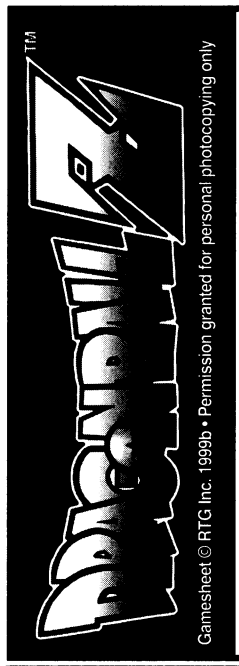
5x PHYSICAL	10x PHYSICAL
DEFENSE	**HITS** . . . . .
Subtract from Damage first.	Take Damage from here

BACKGROUND

- **SPECIES:** _____
- **PERSONALITY:** _____
- **HISTORY:** _____
- **SCHTICKS:** _____

POWERS & SPECIAL FIGHTING TECHNIQUES

NAME & DESCRIPTION	EXTRA DICE



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POWERS & SPECIAL FIGHTING TECHNIQUES

NAME & DESCRIPTION	EXTRA DICE