

HUNTER THE RECKONING

NAME:
PLAYER:
CHRONICLE:

NATURE:
DEMEANOR:
CONCEPT:

PRIMARY VIRTUE:
CREED:
STARTING CONVICTION:

ATTRIBUTES

PHYSICAL

Strength _____ ●0000
Dexterity _____ ●0000
Stamina _____ ●0000

SOCIAL

Charisma _____ ●0000
Manipulation _____ ●0000
Appearance _____ ●0000

MENTAL

Perception _____ ●0000
Intelligence _____ ●0000
Wits _____ ●0000

ABILITIES

TALENTS

Alertness _____ 00000
Athletics _____ 00000
Awareness _____ 00000
Brawl _____ 00000
Dodge _____ 00000
Empathy _____ 00000
Expression _____ 00000
Intimidation _____ 00000
Intuition _____ 00000
Leadership _____ 00000
Streetwise _____ 00000
Subterfuge _____ 00000

SKILLS

Animal Ken _____ 00000
Crafts _____ 00000
Demolitions _____ 00000
Drive _____ 00000
Etiquette _____ 00000
Firearms _____ 00000
Melee _____ 00000
Performance _____ 00000
Security _____ 00000
Stealth _____ 00000
Survival _____ 00000
Technology _____ 00000

KNOWLEDGES

Academics _____ 00000
Bureaucracy _____ 00000
Computer _____ 00000
Finance _____ 00000
Investigation _____ 00000
Law _____ 00000
Linguistics _____ 00000
Medicine _____ 00000
Occult _____ 00000
Politics _____ 00000
Research _____ 00000
Science _____ 00000

ADVANTAGES

BACKGROUNDS

_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000
_____ 00000	_____ 00000

EDGES

NAME	CREED	LEVEL	TRIGGER
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VIRTUES

Mercy	Vision	Zeal
SCORE SPENT	SCORE SPENT	SCORE SPENT
1 0	1 0	1 0
2 0	2 0	2 0
3 0	3 0	3 0
4 0	4 0	4 0
5 0	5 0	5 0
6 0	6 0	6 0
7 0	7 0	7 0
8 0	8 0	8 0
9 0	9 0	9 0
10 0	10 0	10 0

DERANGEMENTS

CONVICTION

0 0 0 0 0 0 0 0 0 0

WILLPOWER

0 0 0 0 0 0 0 0 0 0
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EXPERIENCE

HEALTH

Bruised
Hurt -1
Injured -1
Wounded -2
Mauled -2
Crippled -5
Incapacitated