

# MAGE

## THE ASCENSION

NAME:  
 PLAYER:  
 CHRONICLE:

NATURE:  
 ESSENCE:  
 DEITYANOR:

TRADITION:  
 CONCEPT:  
 CABAL:

### ATTRIBUTES

#### PHYSICAL

Strength ●0000  
 Dexterity ●0000  
 Stamina ●0000

#### SOCIAL

Charisma ●0000  
 Manipulation ●0000  
 Appearance ●0000

#### MENTAL

Perception ●0000  
 Intelligence ●0000  
 Wits ●0000

### ABILITIES

#### TALENTS

Alertness 00000  
 Athletics 00000  
 Awareness 00000  
 Brawl 00000  
 Dodge 00000  
 Expression 00000  
 Intimidation 00000  
 Leadership 00000  
 Streetwise 00000  
 Subterfuge 00000

#### SKILLS

Crafts 00000  
 Drive 00000  
 Etiquette 00000  
 Firearms 00000  
 Meditation 00000  
 Melee 00000  
 Performance 00000  
 Stealth 00000  
 Survival 00000  
 Technology 00000

#### KNOWLEDGES

Academics 00000  
 Computer 00000  
 Cosmology 00000  
 Enigmas 00000  
 Investigation 00000  
 Law 00000  
 Linguistics 00000  
 Medicine 00000  
 Occult 00000  
 Science 00000

### SPHERES

Correspondence 00000  
 Entropy 00000  
 Forces 00000

Life 00000  
 Matter 00000  
 Mind 00000

Prime 00000  
 Spirit 00000  
 Time 00000

### ADVANTAGES

#### BACKGROUNDS

00000  
 00000  
 00000  
 00000  
 00000

#### ARETE

● 0 0 0 0 0 0 0 0 0 0 0

#### WILLPOWER

● ● ● ● ● 0 0 0 0 0  
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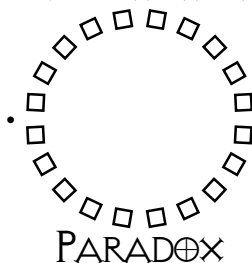
#### HEALTH

Bruised -0   
 Hurt -1   
 Injured -1   
 Wounded -2   
 Mauled -2   
 Crippled -5   
 Incapacitated

#### RESONANCE

Dynamic 00000  
 Entropic 00000  
 Static 00000

#### QUINTESSENCE



#### EXPERIENCE

#### COMBAT

Weapon	Difficulty	Damage