

Ravnos™

VAMPIRE: The Masquerade®

Name:

Nature:

Clan:

Player:

Demeanor:

Generation:

Chronicle:

Concept:

Haven:

Attributes

Physical

Strength _____ ●○○○○○○○
Dexterity _____ ●○○○○○○○
Stamina _____ ●○○○○○○○

Social

Charisma _____ ●○○○○○○○
Manipulation _____ ●○○○○○○○
Appearance _____ ●○○○○○○○

Mental

Perception _____ ●○○○○○○○
Intelligence _____ ●○○○○○○○
Wits _____ ●○○○○○○○

Abilities

Talents

Acting _____ ○○○○○○○○
Alertness _____ ○○○○○○○○
Athletics _____ ○○○○○○○○
Brawl _____ ○○○○○○○○
Dodge _____ ○○○○○○○○
Empathy _____ ○○○○○○○○
Intimidation _____ ○○○○○○○○
Leadership _____ ○○○○○○○○
Streetwise _____ ○○○○○○○○
Subterfuge _____ ○○○○○○○○

Skills

Animal Ken _____ ○○○○○○○○
Drive _____ ○○○○○○○○
Etiquette _____ ○○○○○○○○
Firearms _____ ○○○○○○○○
Melee _____ ○○○○○○○○
Music _____ ○○○○○○○○
Repair _____ ○○○○○○○○
Security _____ ○○○○○○○○
Stealth _____ ○○○○○○○○
Survival _____ ○○○○○○○○

Knowledges

Bureaucracy _____ ○○○○○○○○
Computer _____ ○○○○○○○○
Finance _____ ○○○○○○○○
Investigation _____ ○○○○○○○○
Law _____ ○○○○○○○○
Linguistics _____ ○○○○○○○○
Medicine _____ ○○○○○○○○
Occult _____ ○○○○○○○○
Politics _____ ○○○○○○○○
Science _____ ○○○○○○○○

Advantages

Disciplines

Animalism _____ ○○○○○○○○
Chimerstry _____ ○○○○○○○○
Fortitude _____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○

Backgrounds

_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○

Virtues

Conscience _____ ●○○○○○

Self-Control _____ ●○○○○○

Courage _____ ●○○○○○

Other Traits

_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○
_____ ○○○○○○○○

Humanity/Path

○ ○ ○ ○ ○ ○ ○ ○ ○ ○
Willpower
○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

Health

Bruised _____
Hurt -1 _____
Injured -1 _____
Wounded -2 _____
Mauled -2 _____
Crippled -5 _____
Incapacitated _____

Blood Pool

□ □ □ □ □ □ □ □ □ □
□ □ □ □ □ □ □ □ □ □

Weakness

Must make Self-Control roll not to commit crime of choice

Attributes: 7/5/3 Abilities:13/9/5 Disciplines:3 Backgrounds:5 Virtues:7 Freebie Points:15 (7/5/2/1)

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Merits & Flaws

Merit	Type	Cost	Flaw	Type	Bonus

Experience

TOTAL: _____ **TOTAL SPENT:** _____

Gained From: _____ **Spent On:** _____

Derangements

Name _____

Derangements

Name _____

Combat

Weapon	Difficulty	Damage	Conceal	Range	Rate	Clip

Brawling Table

Maneuver	Accuracy	Damage
Bite	5	Strength +1
Punch	6	Strength
Grapple	6	Strength
Claw	6	Strength +2
Kick	7	Strength +1
Body Slam	7	Special; See Options

Armor: _____

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Expanded Background

Allies

Clan Prestige

Contacts, Minor

Contacts, Major

Herd

Influence

Mentor

Resources

Retainers

Status

Possessions

Gear (Carried)

Equipment (Owned)

Feeding Grounds

Vehicles

Havens

Location

Description



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History Prelude

Greatest Heists _____

Talismans Stolen _____

Gypsy Family Allies _____

Appearance

Age _____	_____
Apparent Age _____	_____
Date of Birth _____	_____
RIP _____	_____
Hair _____	_____
Eyes _____	_____
Race _____	_____
Nationality _____	_____
Height _____	_____
Weight _____	_____
Sex _____	_____

Visuals

Coterie Chart

Character Sketch

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